

Fig. 2

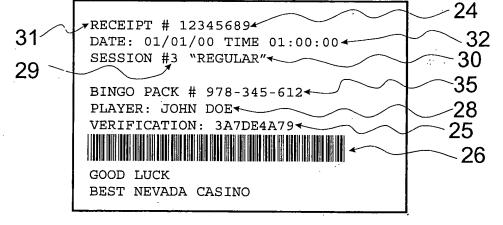
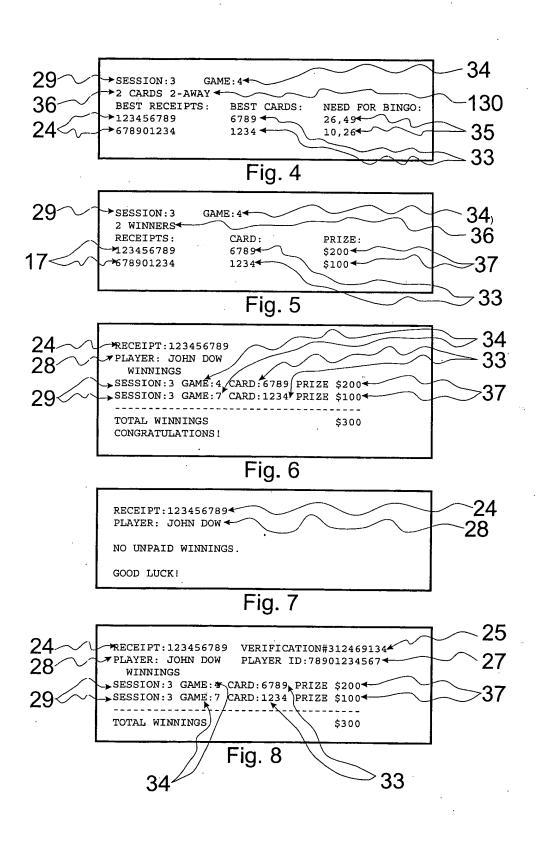
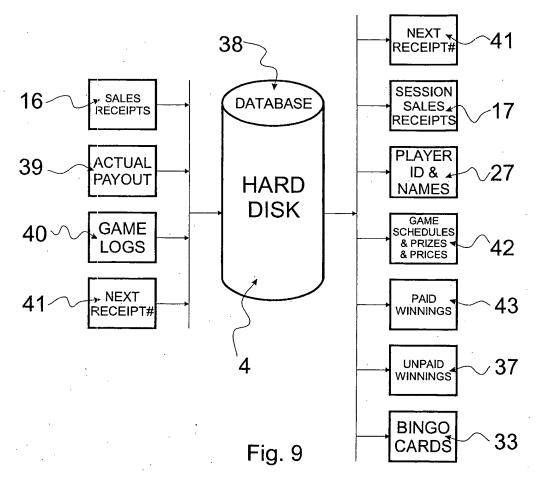


Fig. 3



### DATABASE INFORMATION FLOW



#### CASHIER POS MAIN TASK

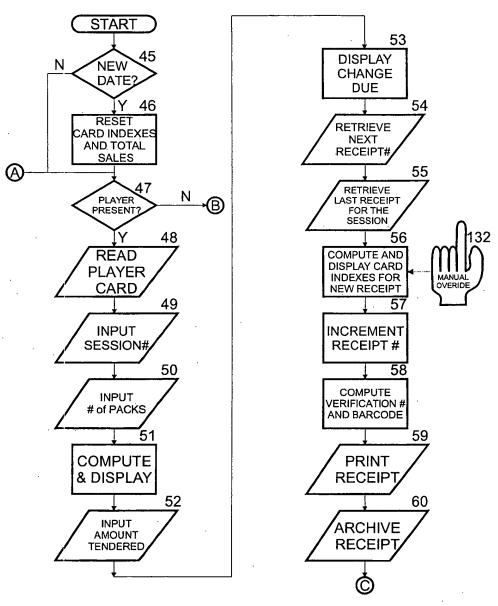


Fig. 10 Page 1 of 2

# CASHIER POS MAIN TASK

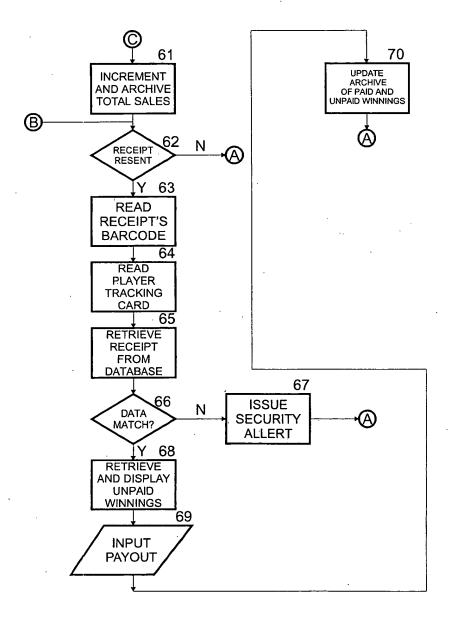


Fig. 10 Page 2 of 2

# **BINGO CALLER MAIN TASK**

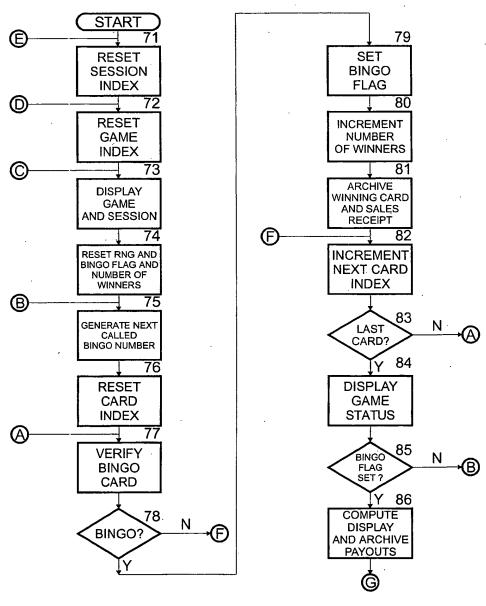


Fig. 11 Page 1 of 2

# BINGO CALLER MAIN TASK

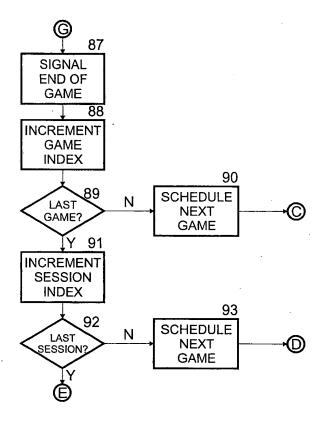


Fig. 11 Page 2 of 2

# GENERATE CALLED BINGO NUMBER ROUTINE (RANDOM NUMBER GENERATOR VERSION)

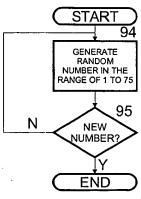


Fig. 12

# GENERATE CALLED BINGO NUMBER ROUTINE (BALL HOPPER VERSION)

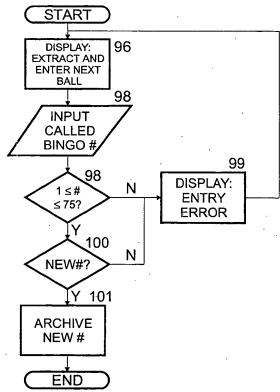


Fig. 13

### **VERIFY CARD ROUTINE**

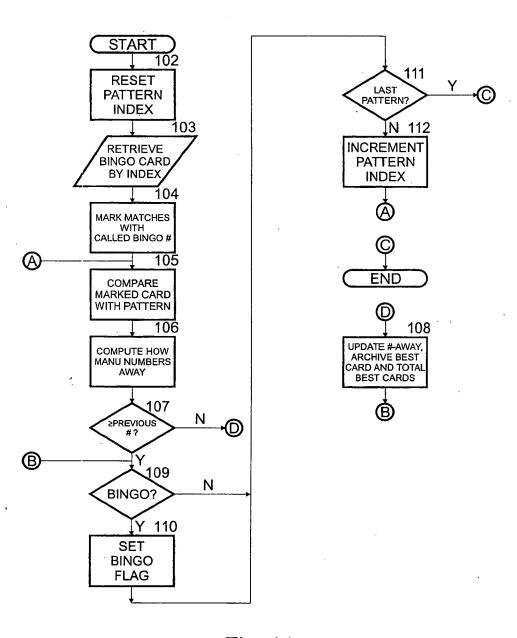


Fig. 14

# COMPUTE PAYOUTS ROUTINE

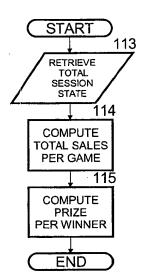


Fig. 15

# SCHEDULE NEXT GAME ROUTINE

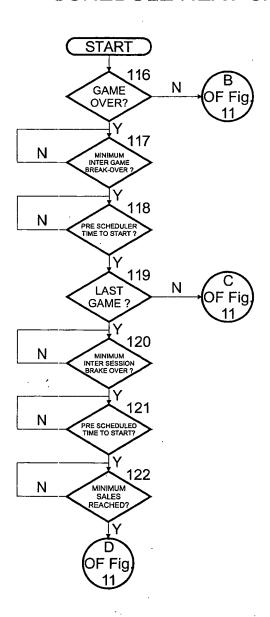


Fig. 16

### SELF-SERVICE POS MAIN TASK

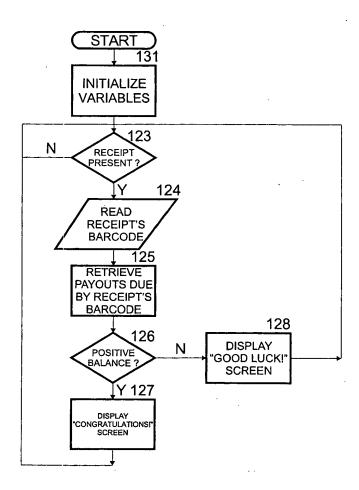


Fig. 17